

K-Maude

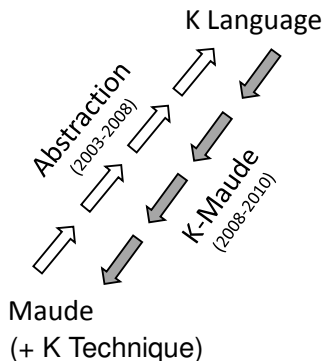
A Rewriting Based Tool for Semantics of Programming Languages

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Overview



K-Maude: A prototype implementation of the K framework in Maude.

- ▶ The K framework consists of:
 - ▶ A rewriting **technique** for defining programming languages
 - ▶ A specialized **language** to simplify (and enhance) the K technique
- ▶ K-Maude extends Maude language to support the K language

Rewriting Logic Semantics Project

Aim: Use RWL to define (and analyze) programming languages

- ▶ Rewriting logic faithfully captures PL semantic frameworks
 - ▶ SOS [*Verdejo, Martí-Olliet, Meseguer*], [*Meseguer, Braga*]
 - ▶ Chemical Abstract Machine [*Meseguer*]
 - ▶ MSOS [*Meseguer, Braga*], the Maude MSOS tool [*Braga, Chalub*]
 - ▶ Reduction semantics with evaluation contexts
[*Șerbănuță, Roșu, Meseguer*]
- ▶ **However**, they are captured together with their limitations

Motivational question:

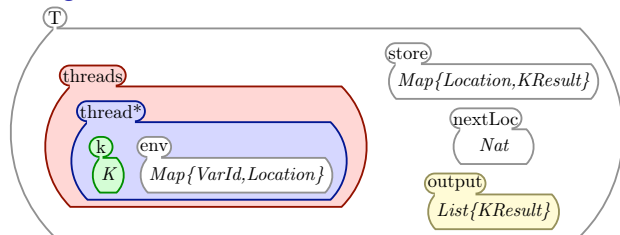
Can RWL inspire a better language definitional framework?

The K Technique

- ▶ Flexible, extensible, configurations as multi-sets of nested cells
 - ▶ Cells can contain (Multi-)Sets, Lists, Maps, or **computations**
- ▶ Computation as a list of \curvearrowright -separated tasks
 - ▶ Next task always at top of the list
 - ▶ Easy to define control-intensive features like halt,call/cc
- ▶ Rewriting modulo ACU to improve modularity
 - ▶ Specify only what is needed from a cell for a semantic rule
 - ▶ Abstract the remainder of the cell with variables
- ▶ Was used to give definitions in Maude for Java 1.4, Scheme, Beta

Memory access in a multi-threaded language

Configuration



Variable Lookup

$$\begin{aligned} & \langle \langle \langle X \rightsquigarrow K \rangle_k \langle X \mapsto L \rho \rangle_{\text{env}} T \rangle_{\text{thread}} TS \rangle_{\text{threads}} \langle L \mapsto V \sigma \rangle_{\text{store}} \\ \rightarrow & \langle \langle \langle V \rightsquigarrow K \rangle_k \langle X \mapsto L \rho \rangle_{\text{env}} T \rangle_{\text{thread}} TS \rangle_{\text{threads}} \langle L \mapsto V \sigma \rangle_{\text{store}} \end{aligned}$$

Memory access in a multi-threaded language

Variable Lookup

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Assignment

- ▶ Executing the assignment

$$\begin{aligned} & \langle \langle \langle X := V \rightsquigarrow K \rangle_k \langle X \mapsto L \rho \rangle_{\text{env}} T \rangle_{\text{thread}} TS \rangle_{\text{threads}} \langle L \mapsto V' \sigma \rangle_{\text{store}} \\ \rightarrow & \langle \langle \langle \rightsquigarrow K \rangle_k \langle X \mapsto L \rho \rangle_{\text{env}} T \rangle_{\text{thread}} TS \rangle_{\text{threads}} \langle L \mapsto V \sigma \rangle_{\text{store}} \end{aligned}$$

Memory access in a multi-threaded language

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Assignment

- ▶ Executing the assignment

$$\begin{aligned} & \langle \langle \langle X := V \rightsquigarrow K \rangle_k \langle X \mapsto L \rho \rangle_{\text{env}} T \rangle_{\text{thread}} Ts \rangle_{\text{threads}} \langle L \mapsto V' \sigma \rangle_{\text{store}} \\ \rightarrow & \langle \langle \langle \rightsquigarrow K \rangle_k \langle X \mapsto L \rho \rangle_{\text{env}} T \rangle_{\text{thread}} Ts \rangle_{\text{threads}} \langle L \mapsto V \sigma \rangle_{\text{store}} \end{aligned}$$

- ▶ Evaluating the right hand side ([strictness](#))

$$\begin{aligned} \langle X := Ke \rightsquigarrow K \rangle_k & \rightarrow \langle Ke \rightsquigarrow X := [] \rightsquigarrow K \rangle_k \text{ if } \textit{not}(Ke :: KResult) \\ \langle X := Ke \rightsquigarrow K \rangle_k & \leftarrow \langle Ke \rightsquigarrow X := [] \rightsquigarrow K \rangle_k \text{ if } Ke :: KResult \end{aligned}$$

The K Language

Aim: Optimize the language definition process

- ▶ **Automation:** generate common fixed form rules from annotations
- ▶ **Conciseness:** redundancy might lead to copy errors
- ▶ **Modularity:** language features definitions resilient through structural changes in the configuration
- ▶ **Simplicity:** intuitive and avoiding unnecessary encodings

Automation: reduce strictness rules to annotations

Problem: Strictness rules are very common and very mechanical

- ▶ Most expressions are strict in their defining context

$$\langle X := Ke \rightsquigarrow K \rangle_k \rightarrow \langle Ke \rightsquigarrow X := [] \rightsquigarrow K \rangle_k \text{ if } \text{not}(Ke :: KResult)$$

$$\langle X := Ke \rightsquigarrow K \rangle_k \leftarrow \langle Ke \rightsquigarrow X := [] \rightsquigarrow K \rangle_k \text{ if } Ke :: KResult$$

Solution: Automatically generate strictness rules from annotations

$$Stmt ::= VarId := AExp \text{ [strict(2)]}$$

Conciseness: in-place rewriting

Problem: Redundancy — rhs has to re-copy things matched by the lhs

$$\begin{aligned} & \langle \langle \langle X := V \rightsquigarrow K \rangle_k \langle X \mapsto L \rho \rangle_{\text{env}} T \rangle_{\text{thread}} Ts \rangle_{\text{threads}} \langle L \mapsto V' \sigma \rangle_{\text{store}} \\ \rightarrow & \langle \langle \langle K \rangle_k \langle X \mapsto L \rho \rangle_{\text{env}} T \rangle_{\text{thread}} Ts \rangle_{\text{threads}} \langle L \mapsto V \sigma \rangle_{\text{store}} \end{aligned}$$

Solution: Make rules more local

$$\langle \langle \langle \underline{X := V} \rightsquigarrow K \rangle_k \langle X \mapsto L \rho \rangle_{\text{env}} T \rangle_{\text{thread}} Ts \rangle_{\text{threads}} \langle L \mapsto \frac{V'}{V} \sigma \rangle_{\text{store}}$$

Modularity: Context Transformers

Problem: Changes of configuration structure inflict unneeded changes in semantic rules

$$\langle \langle \langle \underline{X := V \curvearrowright K} \rangle_k \langle X \mapsto L \rho \rangle_{\text{env}} T \rangle_{\text{thread}} Ts \rangle_{\text{threads}} \langle L \mapsto \frac{V'}{V} \sigma \rangle_{\text{store}}$$

Solution: Liberate rules from structural constraints

- ▶ Use a global configuration structure. . .

$$\langle \langle \langle \langle K \rangle_k \langle Map \rangle_{\text{env}} \rangle_{\text{thread}^*} \rangle_{\text{threads}} \langle Map \rangle_{\text{store}} \langle Nat \rangle_{\text{nextLoc}} \langle List \rangle_{\text{output}} \rangle T$$

- ▶ . . . to infer missing context for all rules in the definition

$$\langle \underline{X := V \curvearrowright K} \rangle_k \langle X \mapsto L \rho \rangle_{\text{env}} \langle L \mapsto \frac{V'}{V} \sigma \rangle_{\text{store}}$$

Simplicity: Get rid of contextual (named) variables

Problem: Variables unused by the rule are unnecessary

$$\frac{\langle X := V \rightsquigarrow K \rangle_k \langle X \mapsto L \rho \rangle_{\text{env}} \langle L \mapsto \frac{V'}{V} \sigma \rangle_{\text{store}}}{\cdot}$$

Solution: Abstract cell variables using the structure of the cell. Abstract other unused variables to anonymous variables

$$\frac{\langle X := V \dots \rangle_k \langle \dots X \mapsto L \dots \rangle_{\text{env}} \langle \dots L \mapsto \frac{_}{V} \dots \rangle_{\text{store}}}{\cdot}$$

All in one step

Assignment using plain K-technique in RWL

- ▶ Strictness

$$\langle X := Ke \rightsquigarrow K \rangle_k \rightarrow \langle Ke \rightsquigarrow X := [] \rightsquigarrow K \rangle_k \text{ if } \text{not}(Ke :: KResult)$$

$$\langle X := Ke \rightsquigarrow K \rangle_k \leftarrow \langle Ke \rightsquigarrow X := [] \rightsquigarrow K \rangle_k \text{ if } Ke :: KResult$$

- ▶ Executing the assignment

$$\begin{aligned} & \langle \langle \langle X := V \rightsquigarrow K \rangle_k \langle X \mapsto L \rho \rangle_{\text{env}} T \rangle_{\text{thread}} Ts \rangle_{\text{threads}} \langle L \mapsto V' \sigma \rangle_{\text{store}} \\ \rightarrow & \langle \langle \langle K \rangle_k \langle X \mapsto L \rho \rangle_{\text{env}} T \rangle_{\text{thread}} Ts \rangle_{\text{threads}} \langle L \mapsto V \sigma \rangle_{\text{store}} \end{aligned}$$

Assignment using the K language

- ▶ Strictness: $Stmt ::= VarId := AExp [strict(2)]$

- ▶ Executing the assignment

$$\langle \underline{X := V \dots} \rangle_k \langle \dots X \mapsto L \dots \rangle_{\text{env}} \langle \dots L \mapsto \underline{\underline{V}} \dots \rangle_{\text{store}}$$

- ▶ Using global configuration term

$$\langle \langle \langle \langle K \rangle_k \langle Map \rangle_{\text{env}} \rangle_{\text{thread}^*} \rangle_{\text{threads}} \langle Map \rangle_{\text{store}} \langle Nat \rangle_{\text{nextLoc}} \langle List \rangle_{\text{output}} \rangle_T$$

IMP++ Annotated Syntax

```

AExp ::= Int | VarId
        | AExp + AExp           [strict]
        | AExp / AExp           [strict]
BExp ::= Bool
        | AExp <= AExp         [seqstrict]
        | not BExp              [strict]
        | BExp and BExp        [strict(1)]
Stmt ::= skip | Stmt ; Stmt
        | VarId := AExp        [strict(2)]
        | if BExp then Stmt else Stmt [strict(1)]
        | while BExp do Stmt
        | print AExp            [strict]
        | var VarId ; Stmt

```

Intuition for strictness

$$\begin{aligned} Stmt & ::= VarId := AExp \quad [strict(2)] \\ AExp & ::= AExp + AExp \quad [strict] \end{aligned}$$

- ▶ Corresponding to descent rules in SOS

$$\frac{\langle A, \sigma \rangle \rightarrow \langle A', \sigma' \rangle}{\langle X := A, \sigma \rangle \rightarrow \langle X := A', \sigma' \rangle}$$

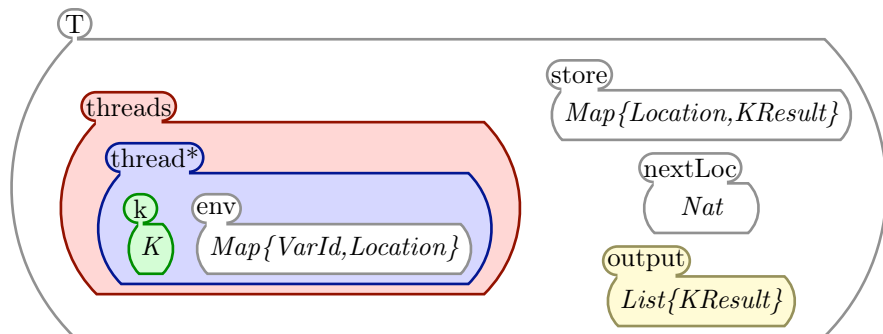
- ▶ Corresponding to evaluation contexts in reduction semantics

$$\begin{aligned} C_{AExp} & ::= C_{AExp} + AExp \\ & \quad | AExp + C_{AExp} \end{aligned}$$

IMP Semantics (I)

$$\begin{aligned}
 i_1 + i_2 &\rightarrow i_1 +_{Int} i_2 \\
 i_1 / i_2 &\rightarrow i_1 /_{Int} i_2 \quad \text{where } i_1 \neq 0 \\
 i_1 \leq i_2 &\rightarrow i_1 \leq_{Int} i_2 \\
 \text{not } t &\rightarrow \neg_{Bool} t \\
 \text{true and } b &\rightarrow b \\
 \text{false and } b &\rightarrow \text{false} \\
 \text{skip} &\rightarrow \cdot \\
 s_1 ; s_2 &\rightarrow s_1 \curvearrowright s_2 \\
 \text{if } \text{true} \text{ then } s_1 \text{ else } s_2 &\rightarrow s_1 \\
 \text{if } \text{false} \text{ then } s_1 \text{ else } s_2 &\rightarrow s_2
 \end{aligned}$$

IMP++ Configuration

$$\langle \langle \langle \langle K \rangle_k \langle \text{Map} \rangle_{\text{env}} \rangle_{\text{thread}^*} \rangle_{\text{threads}} \langle \text{Map} \rangle_{\text{store}} \langle \text{Nat} \rangle_{\text{nextLoc}} \langle \text{List} \rangle_{\text{output}} \rangle_T$$


IMP Semantics (II)

$$\begin{array}{c}
 \langle \frac{x \dots}{i} \rangle_k \langle \dots x \mapsto l \dots \rangle_{\text{env}} \langle \dots l \mapsto v \dots \rangle_{\text{store}} \\
 \langle \frac{x := v \dots}{\cdot} \rangle_k \langle \dots x \mapsto l \dots \rangle_{\text{env}} \langle \dots l \mapsto \frac{v}{=} \dots \rangle_{\text{store}} \\
 \langle \frac{\text{while } b \text{ do } \dots}{\text{if } b \text{ then } (s ; \text{while } b \text{ do } s) \text{ else } \cdot} \rangle_k \\
 \langle \text{print } v \dots \rangle_k \langle \dots \frac{\cdot}{v} \dots \rangle_{\text{out}} \\
 \langle \frac{\text{var } x ; s \dots}{s \approx \text{env}(\rho)} \rangle_k \langle \frac{\rho}{\rho[l/x]} \rangle_{\text{env}} \langle \dots \frac{\cdot}{l \mapsto 0} \dots \rangle_{\text{store}} \langle \frac{l}{l+1} \rangle_{\text{nextLoc}} \\
 \langle \frac{\text{env}(\rho) \dots}{\cdot} \rangle_k \langle \frac{_}{\rho} \rangle_{\text{env}}
 \end{array}$$

K-Maude in a nutshell

- ▶ Provides infrastructure for the K technique in Maude
 - ▶ Defines modules for computations, lists, sets, maps, and configurations
- ▶ Defines a way to specify K language definitions in Maude
 - ▶ Non executable, but abiding to the Maude language syntax
- ▶ Compiles K language definitions using the K technique in Maude
 - ▶ Obtained definitions are executable and amenable to search/model checking

IMP language in K-Maude — what to look for

Syntax

- ▶ **Strictness** annotations as metadata
- ▶ All syntax is flattened into the computation sort **K**

Semantics

- ▶ Structure of configuration declared as a term
 - ▶ In current version using `mb configuration _ : KSentence .1`
- ▶ K (structural) and (computational) rules
 - ▶ In current version using `mb rule _ : KSentence .1`
 - ▶ **structural** rules distinguished by metadata
 - ▶ K in-place rewriting $\frac{L}{R}$ is written in K-Maude as `[L => R]`
- ▶ Anonymous variable **?** and open-ended cells ...

¹Gray part omitted in the sequel

Syntax

sorts AExp BExp Stmt Pgm .

subsort VarId Int < AExp .

op $_+_$: AExp AExp \rightarrow AExp [prec 33 gather (E e) metadata "**strict**"] .

op $_/_$: AExp AExp \rightarrow AExp [prec 31 gather (E e) metadata "**strict**"] .

subsort Bool < BExp .

op $_<=_$: AExp AExp \rightarrow BExp [prec 37 metadata "**seqstrict**"] .

op not_ : BExp \rightarrow BExp [prec 53 metadata "**strict**"] .

op $_and_$: BExp BExp \rightarrow BExp [prec 55 metadata "**strict(1)**"] .

op skip : \rightarrow Stmt .

op $_:=_$: VarId AExp \rightarrow Stmt [prec 40 metadata "**strict(2)**"] .

op $_;_$: Stmt Stmt \rightarrow Stmt [prec 60 gather (e E)] .

op if_then_else_ : BExp Stmt Stmt \rightarrow Stmt [prec 59 metadata "**strict(1)**"] .

op while_do_ : BExp Stmt \rightarrow Stmt [prec 59] .

ops print_ : AExp \rightarrow Stmt [prec 59 metadata "**strict**" format (b o d)] .

op var_;_ : VarId Stmt \rightarrow Stmt [prec 70] .

Syntax Becomes Computation

- ▶ All syntactic sorts are made part of the computation sort
sort AExp BExp Stmt Pgm $\langle K$.
- ▶ Values need to be distinguished as result computations
sorts Int Bool $\langle KResult$.

Semantics (I)

```
rule [l1 + l2 ⇒ l1 +Int l2] .  
rule [l1 / l2 ⇒ l1 /Int l2] if l2 ≠Bool 0 .  
rule [l1 <= l2 ⇒ l1 <=Int l2] .  
rule [not(T) ⇒ notBool T] .  
rule [true and B ⇒ B] .  
rule [false and ? ⇒ false] .  
rule [skip ⇒ .k] .  
rule [S1 ; S2 ⇒ S1 ∼ S2] .  
rule [if true then S1 else ? ⇒ S1] .  
rule [if false then ? else S2 ⇒ S2] .
```

Configuration

- ▶ Configuration is a (multi-level) (multi-)set of cells
- ▶ A cell $\langle _ \rangle _ \langle / _ \rangle$ has a *CellLabel* as identifier (same on both ends)
- ▶ A cell can contain either a computation *K*, a *Map*, a *Set*, or a *List*.
- ▶ In configuration terms “★” denotes potential multiplicity

var Sigma : Map . **var** K : K .

ops output threads thread env store nextLoc : \rightarrow *CellLabel* .

configuration

```

< T > < threads > < thread * >
    < k > K </ k > < env > Env </ env >
    </ thread * > </ threads >
    < store > Store </ store > < nextLoc > N </ nextLoc >
    < output > Output </ output >
</ T > .

```


Semantics (II)

rule $\langle k \rangle [X \Rightarrow I] \dots \langle /k \rangle \langle env \rangle \dots X \mapsto L \dots \langle /env \rangle$
 $\langle store \rangle \dots L \mapsto I \dots \langle /store \rangle .$

rule $\langle k \rangle [X := I \Rightarrow .k] \dots \langle /k \rangle \langle env \rangle \dots X \mapsto L \dots \langle /env \rangle$
 $\langle store \rangle \dots L \mapsto [? \Rightarrow I] \dots \langle /store \rangle .$

rule $\langle k \rangle [\text{while } B \text{ do } S \Rightarrow \text{if } B \text{ then } S ; \text{while } B \text{ do } S \text{ else skip}] \dots \langle /k \rangle .$

rule $\langle k \rangle [\text{print}(I) \Rightarrow .k] \dots \langle /k \rangle \langle output \rangle \dots [I \Rightarrow I(I)] \langle /output \rangle .$

rule $\langle k \rangle [\text{var } X ; S \Rightarrow S \curvearrowright \text{env}(\text{Env})] \dots \langle /k \rangle$
 $\langle env \rangle [\text{Env} \Rightarrow \text{Env}[N / X]] \langle /env \rangle \langle store \rangle \dots [.m \Rightarrow N \mapsto 0] \dots \langle /store \rangle$
 $\langle \text{nextLoc} \rangle [N \Rightarrow N + \text{Int } 1] \langle /\text{nextLoc} \rangle .$

rule $\langle k \rangle [\text{env}(\text{Env}) \Rightarrow .k] \dots \langle /k \rangle \langle env \rangle [? \Rightarrow \text{Env}] \langle /env \rangle .$

Compilation process

- ▶ K-Maude takes a Maude module containing a K definition . . .
- ▶ . . . and (meta-)transforms it into an executable Maude module implementing the desired definition
- ▶ Compilation split in small steps
 - ▶ It applies in reverse order all K-language transformations.
- ▶ Each step takes a Maude module and produces a Maude module

The assignment rule (this time in K-Maude)

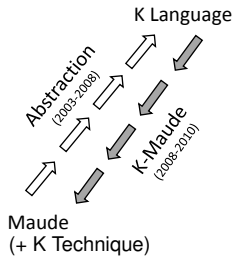
Original K-Maude rule:

rule $\langle k \rangle [X := I \Rightarrow .k] \dots \langle /k \rangle \langle env \rangle \dots X \mapsto L \dots \langle /env \rangle$
 $\langle store \rangle \dots L \mapsto [? \Rightarrow I] \dots \langle /store \rangle .$

Generated (executable, abstract) Maude rule

rl $\langle threads \rangle ?13:Set \langle thread \rangle ?14:Set$
 $\langle k \rangle _ := _ ("Varld" X:Varld)(.kl), ("Int" I:Int)(.kl)) \curvearrowright ?15:K \langle /k \rangle$
 $\langle env \rangle ?16:Map ("Varld" X:Varld)(.kl) \mapsto ("Int" L:Int)(.kl) \langle /env \rangle$
 $\langle /thread \rangle \langle /threads \rangle$
 $\langle store \rangle ?17:Map ("Int" L:Int)(.kl) \mapsto ?18:K \langle /store \rangle$
 $\Rightarrow \langle threads \rangle ?13:Set \langle thread \rangle ?14:Set$
 $\langle k \rangle ?15:K \langle /k \rangle$
 $\langle env \rangle ?16:Map ("Varld" X:Varld)(.kl) \mapsto ("Int" L:Int)(.kl) \langle /env \rangle$
 $\langle /thread \rangle \langle /threads \rangle$
 $\langle store \rangle ?17:Map ("Int" L:Int)(.kl) \mapsto ("Int" I:Int)(.kl) \langle /store \rangle$
 [metadata "computational **rule**"] .

Conclusions



- ▶ **K framework:**
 - ▶ Takes the strengths of other PL semantic frameworks. . .
 - ▶ . . . and adds to them the strength of rewriting.
- ▶ **K-Maude:**
 - ▶ Faithful implementation of the K Language in Maude
 - ▶ Compiles K definitions into executable/analyzable Maude definitions
- ▶ **Future Work:**
 - ▶ (Re-)integrate with Full Maude
 - ▶ Backward translations to give answers and errors at the top level

Required modules

including PL-INT . --- Builtin Integers

including PL-VARID . --- Builtin Variable identifiers

including K . --- Basic structure of the computation

including CONFIG . --- Predefined cells and **configuration** infrastructure

including K-RULES . --- *K* rules and in-place rewriting

including K-CONFIG . --- to allow specifying **configuration** as a term

including K-ANONYMOUS-VARIABLES . --- introduces anonymous variables

including K-OPEN-CELLS . --- to use open cells like $\langle _ \rangle . \dots _ \langle _ \rangle$

including K-MAP-EXTRAS . --- to do bulk assignments in the map

What K-Maude does?

- ▶ K-Maude takes a Maude module containing a K definition . . .
- ▶ . . . and transforms it into an executable Maude module implementing the desired definition
- ▶ Compilation split in small steps
- ▶ Each step takes a Maude module and produces a Maude Module

Case study: Assignment in a multi-threaded language

Original K-Maude definition

```

sorts AExp Stmt . subsort VarId Int < AExp .
subsorts AExp Stmt < K . subsort Int < KResult .
op _:=_ : VarId AExp → Stmt [prec 40 metadata "strict (2)"] .
mb rule < k > [X:VarId := I:Int ⇒ .k] ...</ k >
  < env >... X:VarId ↦ L:Int ...</ env >
  < store >... L:Int ↦[? ⇒ I:Int] ...</ store >
  : KSentence .

```

mb configuration

```

< T > < threads > < thread * >
  < k > K:K </ k > < env > Env:Map </ env >
  </ thread * > </ threads >
  < store > Store:Map </ store > < nextLoc > N:Nat </ nextLoc >
  < output > Output:List </ output >
</ T > < result > Output:List </ result >
: KSentence .

```

Resolving opened cells

```

sorts AExp Stmt . subsort Varld Int < AExp .
subsorts AExp Stmt <K . subsort Int < KResult .
op _:=_ : Varld AExp → Stmt [prec 40 metadata "strict (2)"] .
mb rule < k > [X:Varld := I:Int ⇒ .k] ...</ k >
  < env >... X:Varld ↦ L:Int ...</ env >
  < store >... L:Int ↦[? ⇒ I:Int] ...</ store >
  : KSentence .

```

mb configuration

```

< T > < threads > < thread * >
  < k > K:K </ k > < env > Env:Map </ env >
  </ thread * > </ threads >
  < store > Store:Map </ store > < nextLoc > N:Nat </ nextLoc >
  < output > Output:List </ output >
</ T > < result > Output:List </ result >
: KSentence .

```


Opened cells resolved

```

sorts AExp Stmt . subsort VarId Int < AExp .
subsorts AExp Stmt <K . subsort Int < KResult .
op _:=_ : VarId AExp → Stmt [prec 40 metadata "strict (2)"] .
mb rule < k > [X:VarId := I:Int ⇒ .k] ∼ ? :K </ k >
  < env > ? :Map X:VarId ↦ L:Int </ env >
  < store > ? :Map L:Int ↦ [? ⇒ I:Int] </ store >
  : KSentence .

```

mb configuration

```

< T > < threads > < thread * >
  < k > K:K </ k > < env > Env:Map </ env >
  </ thread * > </ threads >
  < store > Store:Map </ store > < nextLoc > N:Nat </ nextLoc >
  < output > Output:List </ output >
</ T > < result > Output:List </ result >
: KSentence .

```

Turning anonymous constants into anonymous variables

```

sorts AExp Stmt . subsort VarId Int < AExp .
subsorts AExp Stmt < K . subsort Int < KResult .
op _:=_ : VarId AExp → Stmt [prec 40 metadata "strict (2)"] .
mb rule < k > [X:VarId := I:Int ⇒ .k] ∼ ? :K </ k >
  < env > ? :Map X:VarId ↦ L:Int </ env >
  < store > ? :Map L:Int ↦ [? ⇒ I:Int] </ store >
  : KSentence .

```

mb configuration

```

< T > < threads > < thread * >
  < k > K:K </ k > < env > Env:Map </ env >
  </ thread * > </ threads >
  < store > Store:Map </ store > < nextLoc > N:Nat </ nextLoc >
  < output > Output:List </ output >
</ T > < result > Output:List </ result >
: KSentence .

```

No more anonymous constants

```

sorts AExp Stmt . subsort Varld Int < AExp .
subsorts AExp Stmt < K . subsort Int < KResult .
op _:=_ : Varld AExp → Stmt [prec 40 metadata "strict(2)"] .
mb rule < k > [X:Varld := I:Int ⇒ .k] ∼ ? :K </ k >
  < env > ? :Map X:Varld ↦ L:Int </ env >
  < store > ? :Map L:Int ↦ [?:Int ⇒ I:Int] </ store >
  : KSentence .

```

mb configuration

```

< T > < threads > < thread * >
  < k > K:K </ k > < env > Env:Map </ env >
  </ thread * > </ threads >
  < store > Store:Map </ store > < nextLoc > N:Nat </ nextLoc >
  < output > Output:List </ output >
</ T > < result > Output:List </ result >
: KSentence .

```

Merging syntax sorts into K

```

sorts AExp Stmt . subsort Varld Int < AExp .
subsorts AExp Stmt < K. subsort Int < KResult .
op _:=_ : Varld AExp → Stmt [prec 40 metadata "strict(2)"] .
mb rule < k > [X:Varld := I:Int ⇒ .k] ∼ ? :K </ k >
  < env > ? :Map X:Varld ↦ L:Int </ env >
  < store > ? :Map L:Int ↦ [?: Int ⇒ I : Int] </ store >
  : KSentence .

```

mb configuration

```

< T > < threads > < thread * >
  < k > K:K </ k > < env > Env:Map </ env >
  </ thread * > </ threads >
  < store > Store:Map </ store > < nextLoc > N:Nat </ nextLoc >
  < output > Output:List </ output >
</ T > < result > Output:List </ result >
: KSentence .

```

Syntax sorts are gone

subsort Varld Int < K .

subsort Int < KResult .

op _:=_ : Varld K \rightarrow K [prec 40 metadata "**strict(2)**"] .

mb rule < k > [X:Varld := I:Int \Rightarrow .k] \curvearrowright ? :K </ k >

< env > ? :Map X:Varld \mapsto L:Int </ env >

< store > ? :Map L:Int \mapsto [?: Int \Rightarrow I : Int] </ store >

: **KSentence** .

mb configuration

< T > < threads > < thread * >

< k > K:K </ k > < env > Env:Map </ env >

</ thread * > </ threads >

< store > Store:Map </ store > < nextLoc > N:Nat </ nextLoc >

< output > Output:List </ output >

</ T > < result > Output:List </ result >

: **KSentence** .

Adding Proper computations

subsort Varld **Int** $\langle K \rangle$.

subsort Int $\langle KResult \rangle$.

op _:=_ : Varld K \rightarrow K [prec 40 metadata "**strict(2)**"] .

mb rule $\langle k \rangle$ [X:Varld := I:Int \Rightarrow .k] \curvearrowright ?K $\langle / k \rangle$

$\langle env \rangle$?Map X:Varld \mapsto L:Int $\langle / env \rangle$

$\langle store \rangle$?Map L:Int \mapsto [?:Int \Rightarrow I:Int] $\langle / store \rangle$

: **KSentence** .

mb configuration

$\langle T \rangle$ $\langle threads \rangle$ $\langle thread * \rangle$

$\langle k \rangle$ K:K $\langle / k \rangle$ $\langle env \rangle$ Env:Map $\langle / env \rangle$

$\langle / thread * \rangle$ $\langle / threads \rangle$

$\langle store \rangle$ Store:Map $\langle / store \rangle$ $\langle nextLoc \rangle$ N:Nat $\langle / nextLoc \rangle$

$\langle output \rangle$ Output:List $\langle / output \rangle$

$\langle / T \rangle$ $\langle result \rangle$ Output:List $\langle / result \rangle$

: **KSentence** .

All non-result computations are proper

subsort Varld $\langle KProper \rangle$.

subsort Int $\langle KResult \rangle$.

op $_ := _ : \text{Varld } K \rightarrow KProper$ [prec 40 metadata "strict(2)"] .

mb rule $\langle k \rangle [X:\text{Varld} := I:\text{Int} \Rightarrow .k] \curvearrowright ? : K \langle / k \rangle$
 $\langle \text{env} \rangle ? : \text{Map } X:\text{Varld} \mapsto L:\text{Int} \langle / \text{env} \rangle$
 $\langle \text{store} \rangle ? : \text{Map } L:\text{Int} \mapsto [?:\text{Int} \Rightarrow I:\text{Int}] \langle / \text{store} \rangle$
: KSentence .

mb configuration

$\langle T \rangle \langle \text{threads} \rangle \langle \text{thread } * \rangle$
 $\langle k \rangle K:K \langle / k \rangle \langle \text{env} \rangle \text{Env:Map} \langle / \text{env} \rangle$
 $\langle / \text{thread } * \rangle \langle / \text{threads} \rangle$
 $\langle \text{store} \rangle \text{Store:Map} \langle / \text{store} \rangle \langle \text{nextLoc} \rangle N:\text{Nat} \langle / \text{nextLoc} \rangle$
 $\langle \text{output} \rangle \text{Output:List} \langle / \text{output} \rangle$
 $\langle / T \rangle \langle \text{result} \rangle \text{Output:List} \langle / \text{result} \rangle$
: KSentence .

Inferring missing configuration

subsort Varld \langle KProper .

subsort Int \langle KResult .

op _:=_ : Varld K \rightarrow KProper [prec 40 metadata "strict(2)"] .

mb rule \langle k \rangle [X:Varld := I:Int \Rightarrow .k] \curvearrowright ? :K \langle / k \rangle

\langle env \rangle ? :Map X:Varld \mapsto L:Int \langle / env \rangle

\langle store \rangle ? :Map L:Int \mapsto [?:Int \Rightarrow I:Int] \langle / store \rangle

: **KSentence** .

mb configuration

\langle T \rangle \langle threads \rangle \langle thread * \rangle

\langle k \rangle K:K \langle / k \rangle \langle env \rangle Env:Map \langle / env \rangle

\langle / thread * \rangle \langle / threads \rangle

\langle store \rangle Store:Map \langle / store \rangle \langle nextLoc \rangle N:Nat \langle / nextLoc \rangle

\langle output \rangle Output:List \langle / output \rangle

\langle / T \rangle \langle result \rangle Output:List \langle / result \rangle

: **KSentence** .

Configuration no longer needed

```

subsort Varld < KProper .
subsort Int < KResult .
op _:=_ : Varld K → KProper [prec 40 metadata "strict(2)"] .

```

```

mb rule < threads >?:Set
  < thread >?:Set
    < k > [X:Varld := l:Int ⇒ .k] ∼ ?K </ k >
    < env > ?Map X:Varld ↦ L:Int </ env >
  </ thread >
</ threads >
< store > ?Map L:Int ↦ [?:Int ⇒ l:Int] </ store >
: KSentence .

```

Resolve anonymous variables

```

subsort Varld < KProper .
subsort Int < KResult .
op _:=_ : Varld K → KProper [prec 40 metadata "strict(2)"] .

```

```

mb rule < threads > ?:Set
  < thread > ?:Set
    < k > [X:Varld := l:Int ⇒ .k] ∼ ?:K </ k >
    < env > ?:Map X:Varld ↦ L:Int </ env >
  </ thread >
</ threads >
< store > ?:Map L:Int ↦ [?:Int ⇒ l:Int] </ store >
: KSentence .

```

Anonymous variables become real variables

```

subsort Varld < KProper .
subsort Int < KResult .
op _:=_ : Varld K → KProper [prec 40 metadata "strict(2)"] .

```

```

mb rule < threads > ?13:Set
  < thread > ?14:Set
    < k > [X:Varld := l:Int ⇒ .k] ∼ ?15:K </ k >
    < env > ?16:Map X:Varld ↦ l:Int </ env >
  </ thread >
</ threads >
< store > ?17:Map L:Int ↦ [?18:Int ⇒ l:Int] </ store >
: KSentence .

```

- └ Compiling K-Maude definitions into Maude
- └ Case study: Assignment in a multi-threaded language

Generating Maude rules from K rules

```

subsort Varld < KProper .
subsort Int < KResult .
op _:=_ : Varld K → KProper [prec 40 metadata "strict(2)"] .

mb rule < threads > ?13:Set
  < thread > ?14:Set
    < k > [X:Varld := I:Int ⇒ .k] ∼ ?15:K </ k >
    < env > ?16:Map X:Varld ↦ L:Int </ env >
  </ thread >
</ threads >
< store > ?17:Map L:Int ↦ [?18:Int ⇒ I:Int] </ store >
: KSentence .

```

K rules are gone

subsort Varld < KProper .

subsort Int < KResult .

op _:=_ : Varld K \rightarrow KProper [prec 40 metadata "**strict**(2)"] .

```

rl < threads > ?13:Set < thread > ?14:Set
      < k > X:Varld := I:Int  $\curvearrowright$  ?15:K </ k >
      < env > ?16:Map X:Varld  $\mapsto$  L:Int </ env >
      </ thread > </ threads >
      < store > ?17:Map L:Int  $\mapsto$  ?18:Int </ store >
 $\Rightarrow$  < threads > ?13:Set < thread > ?14:Set
      < k > .k  $\curvearrowright$  ?15:K </ k >
      < env > ?16:Map X:Varld  $\mapsto$  L:Int </ env >
      </ thread > </ threads >
      < store > ?17:Map L:Int  $\mapsto$  I:Int </ store > .

```

... K abstract syntax

op VarId : VarId \rightarrow KProperLabel .

op Int : Int \rightarrow KResultLabel .

op " _ := _ " : \rightarrow KProperLabel [prec 40 metadata "arity 2 **strict** (2)"] .

rl \langle threads \rangle ?13:Set \langle thread \rangle ?14:Set

\langle k \rangle " _ := _ "(VarId(X:VarId)(.kl), Int(I:Int)(.kl)) \curvearrowright ?15:K \langle / k \rangle

\langle env \rangle ?16:Map VarId(X:VarId)(.kl) \mapsto Int(L:Int)(.kl) \langle / env \rangle

\langle / thread \rangle \langle / threads \rangle

\langle store \rangle ?17:Map Int(L:Int)(.kl) \mapsto Int(?18:Int)(.kl) \langle / store \rangle

\Rightarrow \langle threads \rangle ?13:Set \langle thread \rangle ?14:Set

\langle k \rangle .k \curvearrowright ?15:K \langle / k \rangle

\langle env \rangle ?16:Map VarId(X:VarId)(.kl) \mapsto Int(L:Int)(.kl) \langle / env \rangle

\langle / thread \rangle \langle / threads \rangle

\langle store \rangle ?17:Map Int(L:Int)(.kl) \mapsto Int(I:Int)(.kl) \langle / store \rangle .

... Resolving strictness annotations

op VarId : VarId → KProperLabel .

op Int : Int → KResultLabel .

op " _ := _ " : → KProperLabel [prec 40 metadata "arity 2 strict(2)"] .

rl < threads > ?13:Set < thread > ?14:Set

 < k > " _ := _ "(VarId(X:VarId)(.kl), Int(I:Int)(.kl)) \rightsquigarrow ?15:K </ k >

 < env > ?16:Map VarId(X:VarId)(.kl) \mapsto Int(L:Int)(.kl) </ env >

 </ thread > </ threads >

 < store > ?17:Map Int(L:Int)(.kl) \mapsto Int(?18:Int)(.kl) </ store >

\Rightarrow < threads > ?13:Set < thread > ?14:Set

 < k > .k \rightsquigarrow ?15:K </ k >

 < env > ?16:Map VarId(X:VarId)(.kl) \mapsto Int(L:Int)(.kl) </ env >

 </ thread > </ threads >

 < store > ?17:Map Int(L:Int)(.kl) \mapsto Int(I:Int)(.kl) </ store > .

Strictness annotations became strict contexts

op VarId : VarId \rightarrow KProperLabel .

op Int : Int \rightarrow KResultLabel .

op "._:=" : \rightarrow KProperLabel [prec 40] .

mb context "._:="(K1:K,[]) : **KSentence** .

rl \langle threads \rangle ?13:Set \langle thread \rangle ?14:Set
 \langle k \rangle "._:="(VarId(X:VarId), Int(I:Int)) \curvearrowright ?15:K \langle / k \rangle
 \langle env \rangle ?16:Map VarId(X:VarId) \mapsto Int(L:Int) \langle / env \rangle
 \langle / thread \rangle \langle / threads \rangle
 \langle store \rangle ?17:Map Int(L:Int) \mapsto Int(?18:Int) \langle / store \rangle
 \Rightarrow \langle threads \rangle ?13:Set \langle thread \rangle ?14:Set
 \langle k \rangle .k \curvearrowright ?15:K \langle / k \rangle
 \langle env \rangle ?16:Map VarId(X:VarId) \mapsto Int(L:Int) \langle / env \rangle
 \langle / thread \rangle \langle / threads \rangle
 \langle store \rangle ?17:Map Int(L:Int) \mapsto Int(I:Int) \langle / store \rangle .

Resolving strict contexts

op VarId : VarId \rightarrow KProperLabel .

op Int : Int \rightarrow KResultLabel .

op "._:=" : \rightarrow KProperLabel [prec 40] .

mb context "._:="(K1:K,[]) : **KSentence** .

rl \langle threads \rangle ?13:Set \langle thread \rangle ?14:Set
 \langle k \rangle "._:="(VarId(X:VarId), Int(I: Int)) \curvearrowright ?15:K \langle / k \rangle
 \langle env \rangle ?16:Map VarId(X:VarId) \mapsto Int(L: Int) \langle / env \rangle
 \langle / thread \rangle \langle / threads \rangle
 \langle store \rangle ?17:Map Int(L: Int) \mapsto Int(?18: Int) \langle / store \rangle
 \Rightarrow \langle threads \rangle ?13:Set \langle thread \rangle ?14:Set
 \langle k \rangle .k \curvearrowright ?15:K \langle / k \rangle
 \langle env \rangle ?16:Map VarId(X:VarId) \mapsto Int(L: Int) \langle / env \rangle
 \langle / thread \rangle \langle / threads \rangle
 \langle store \rangle ?17:Map Int(L: Int) \mapsto Int(I: Int) \langle / store \rangle .

Strict contexts translate to strictness equations

op $\text{VarId} : \text{VarId} \rightarrow \text{KProperLabel} .$

op $\text{Int} : \text{Int} \rightarrow \text{KResultLabel} .$

op $"_ := _" : \rightarrow \text{KProperLabel} [\text{prec } 40] .$

eq $\langle k \rangle "_ := _"(\text{K1}:\text{K}, \text{Kcxt}:\text{KProper}) \rightsquigarrow \text{Rest}:\text{K} \langle / k \rangle$
 $= \langle k \rangle \text{Kcxt}:\text{KProper} \rightsquigarrow "_ := []"(\text{K1}:\text{K}) \rightsquigarrow \text{Rest}:\text{K} \langle / k \rangle .$

eq $\langle k \rangle \text{Kcxt}:\text{KResult} \rightsquigarrow "_ := []"(\text{K1}:\text{K}) \rightsquigarrow \text{Rest}:\text{K} \langle / k \rangle$
 $= \langle k \rangle "_ := _"(\text{K1}:\text{K}, \text{Kcxt}:\text{KResult}) \rightsquigarrow \text{Rest}:\text{K} \langle / k \rangle .$

rl $\langle \text{threads} \rangle ?13:\text{Set} \langle \text{thread} \rangle ?14:\text{Set}$

$\langle k \rangle "_ := _"(\text{VarId}(X:\text{VarId}), \text{Int}(I:\text{Int})) \rightsquigarrow ?15:\text{K} \langle / k \rangle$

$\langle \text{env} \rangle ?16:\text{Map } \text{VarId}(X:\text{VarId}) \mapsto \text{Int}(L:\text{Int}) \langle / \text{env} \rangle$

$\langle / \text{thread} \rangle \langle / \text{threads} \rangle$

$\langle \text{store} \rangle ?17:\text{Map } \text{Int}(L:\text{Int}) \mapsto \text{Int}(I:\text{Int}) \langle / \text{store} \rangle$

$\Rightarrow \langle \text{threads} \rangle ?13:\text{Set} \langle \text{thread} \rangle ?14:\text{Set}$

$\langle k \rangle .k \rightsquigarrow ?15:\text{K} \langle / k \rangle$

$\langle \text{env} \rangle ?16:\text{Map } \text{VarId}(X:\text{VarId}) \mapsto \text{Int}(L:\text{Int}) \langle / \text{env} \rangle$

$\langle / \text{thread} \rangle \langle / \text{threads} \rangle$

$\langle \text{store} \rangle ?17:\text{Map } \text{Int}(L:\text{Int}) \mapsto \text{Int}(I:\text{Int}) \langle / \text{store} \rangle .$

Getting K-Maude

Google code project page

- ▶ `http://k-framework.googlecode.com`
- ▶ svn access:
`http://k-framework.googlecode.com/svn/k-maude/trunk`
- ▶ reporting issues:
`http://code.google.com/p/k-framework/issues`
- ▶ Actively developing, please update regularly

Compiling K-Maude definitions into Maude

- ▶ Currently supporting one-module definitions only
- ▶ First make sure Maude loads your definition
- ▶ **kcompile.sh** tool

```
usage: tools/kcompile.sh <source_file>[.maude]
[<module_name>]
```

If <module_name> is not specified, is assumed to be allcaps(<source_file>). <source_file> should ensure that a module <module_name> is loaded. Module <module_name> should contain the entire definition of the language. Output is printed in <source_file>-compiled.maude.

If an error occurs in the compilation process (including warnings such as Module redefined), the script will stop, displaying the input, the (maybe partial) generated output, and the error/warning messages reported by Maude.

Outline

The K framework

Example: The K Technique in Rewriting Logic

From K technique to the K language

K definition of IMP₊₊

The K-Maude tool

K-Maude interface: IMP language in K-Maude

K-Maude compiler

Compiling K-Maude definitions into Maude

Case study: Assignment in a multi-threaded language

Language definitions: from RWL to K

K Technique

K Conventions

K-Maude

Back to Maude

2002-2003

eq $\text{evalExps}(\text{exps}(X := E) \text{ env}([X,L] \text{ Env}) \text{ cont}(C) S) =$
 $\text{evalExps}(\text{exps}(E) \text{ cont}(L \rightarrow \text{int}(1) \rightarrow C) \text{ env}([X,L] \text{ Env}) S) .$

eq $\text{evalCont}(\text{cont}(VI \rightarrow LI \rightarrow C) \text{ store}(St) S) =$
 $\text{evalCont}(\text{cont}(C) \text{ store}(St[LI \leftarrow VI]) S) .$

With carried-along environment (seemed to have been faster)

$\text{rl } k([\text{set } X = E] @ ([X,L] \text{ Env})) \rightarrow K) =$
 $k([E] @ ([X,L] \text{ Env})) \rightarrow L \Rightarrow \text{int}(1) \rightarrow K) .$
 $\text{rl } k(V \rightarrow L \Rightarrow K), m(M) \Rightarrow k(K), m(M[L \leftarrow V]) .$

ow [wq dop

2002-2003

Continuation is maintained separate from the expressions

```

eq evalExps(exps(X := E) env([X,L] Env) cont(C) S) =
  evalExps(exps(E) cont(L -> int(1) -> C) env([X,L] Env) S)
eq evalCont(cont(V1 -> L1 -> C) store(St) S) =
  evalCont(cont(C) store(St[L1 <- V1]) S) .

```

wij diow udwq

Computation as continuation

Strictness as heating and cooling

Configuration as hierarchical multi-set

Abstract syntax instead of concrete syntax

Strictness annotations

Local rewriting

Context Inference

Anonymous variables and cell comprehension

Syntax with annotations

Generalized Strictness

Configuration

K rules

Conclusions