

```

var numbers[100] ;

function siftDown(root, bottom) {
  var done ; var maxChild ; var temp ;
  done = false ;
  while (root * 2 <= bottom and not done) do {
    if (root * 2 == bottom) then {
      maxChild = root * 2
    }
    else if (numbers[root * 2] > numbers[root * 2 + 1]) then { maxChild = root * 2 }
    else { maxChild = root * 2 + 1 }
    if (numbers[root] < numbers[maxChild]) then {
      temp = numbers[root] ;
      numbers[root] = numbers[maxChild] ;
      numbers[maxChild] = temp ;
      root = maxChild
    }
    else { done = true }
  }
  return 0
}

function heapSort(size) {
  var temp ; var i ;
  i = (size / 2) - 1 ;
  while (i >= 0) do {
    call siftDown(i, size - 1) ;
    i = i - 1
  }
  i = size - 1 ;
  while (i >= 1) do {
    temp = numbers[0] ;
    numbers[0] = numbers[i] ;
    numbers[i] = temp ;
    call siftDown(0, i - 1) ;
    i = i - 1
  }
  return 0
}

function main() {
  var x ;
  x = read() ;
  for i = 0 to (x - 1) do {
    numbers[i] = read()
  }
  call heapSort(x) ;
  for i = 0 to (x - 1) do {
    write(numbers[i])
  }
  return 0
}

```

Figure 10.1: Heap-sort in SIMPLE

10.1 Untyped SIMPLE

K-Annotated Syntax of Untyped SIMPLE

$VarId$	$::=$	all identifiers; to be used as names of variables and functions	
Exp	$::=$	$Int \mid Bool \mid VarId$	
		$VarId[Exp]$	$[strict(2)]$
		$read()$	
		$VarId \mathbf{List}_{\rightarrow}^{()}\{Exp\}$	$[strict]$
		$Exp + Exp$	$[strict, extends +_{Int \times Int \rightarrow Int}]$
		$Exp - Exp$	$[strict, extends -_{Int \times Int \rightarrow Int}]$
		$Exp * Exp$	$[strict, extends *_{Int \times Int \rightarrow Int}]$
		Exp / Exp	$[strict, extends quotient_{Int \times Int \rightarrow Int}]$
		$Exp \% Exp$	$[strict, extends remainder_{Int \times Int \rightarrow Int}]$
		$-Exp$	$[strict, extends -_{Int \rightarrow Int}]$
		$Exp < Exp$	$[strict, extends <_{Int \times Int \rightarrow Bool}]$
		$Exp \leq Exp$	$[strict, extends \leq_{Int \times Int \rightarrow Bool}]$
		$Exp > Exp$	$[strict, extends >_{Int \times Int \rightarrow Bool}]$
		$Exp \geq Exp$	$[strict, extends \geq_{Int \times Int \rightarrow Bool}]$
		$Exp == Exp$	$[strict, extends =_{Int \times Int \rightarrow Bool}]$
		$Exp != Exp$	$[strict, extends \neq_{Int \times Int \rightarrow Bool}]$
		$Exp \mathbf{and} Exp$	$[strict, extends \wedge_{Bool \times Bool \rightarrow Bool}]$
		$Exp \mathbf{or} Exp$	$[strict, extends \vee_{Bool \times Bool \rightarrow Bool}]$
		$\mathbf{not} Exp$	$[strict, extends \neg_{Bool \rightarrow Bool}]$
$Decl$	$::=$	$\mathbf{var} Name \mid \mathbf{var} Name[Nat]$	
		$Decl; Decl$	$[d_1; d_2 \rightarrow d_1 \curvearrowright d_2]$
$Stmt$	$::=$	$\{\}$	$[\{\} \rightarrow \cdot]$
		$\{Stmt\}$	$[\{s\} \rightarrow s]$
		$\{Decl; Stmt\}$	
		$Stmt; Stmt$	$[s_1; s_2 \rightarrow s_1 \curvearrowright s_2]$
		$\mathbf{write}(Exp)$	$[strict]$
		$VarId = Exp$	$[strict(2)]$
		$VarId[Exp] = Exp$	$[strict(2, 3)]$
		$\mathbf{if} Exp \mathbf{then} Stmt \mathbf{else} Stmt$	$[strict(1)]$
		$\mathbf{if} Exp \mathbf{then} Stmt$	$[if e then s \rightarrow if e then s else \cdot]$
		$\mathbf{while} Exp \mathbf{do} Stmt$	
		$\mathbf{for} VarId = Exp \mathbf{to} Exp \mathbf{do} Stmt$	
		$\quad [\mathbf{for} i = e_1 \mathbf{to} e_2 \mathbf{do} s \rightarrow \{\mathbf{var} i; i = e_1; \mathbf{while} (i \leq e_2) \mathbf{do} \{s; i = i + 1\}\}]$	
		$\mathbf{call} Exp$	$[strict]$
		$\mathbf{return} Exp$	$[strict]$
$FunDecl$	$::=$	$\mathbf{function} VarId \mathbf{List}_{\rightarrow}^{()}\{VarId\} Stmt$	
		$\mathbf{List}_{\rightarrow}^{()}\{FunDecl\}$	
Pgm	$::=$	$FunDecl$	
		$Decl; FunDecl$	$[d; fd \rightarrow d \curvearrowright fd]$

K Semantics of Untyped SILF

$$\langle \frac{fd}{\text{call main}()} \rangle_k \langle \rho \rangle_{\text{env}} \langle \cdot \rangle_{\text{genV}} \langle \cdot \rangle_{\text{functions}}$$

$$\langle \frac{x \ \dots}{v} \rangle_k \langle \dots \ x \mapsto l \ \dots \rangle_{\text{env}} \langle \dots \ l \mapsto v \ \dots \rangle_{\text{store}}$$

$$\langle \frac{x[n]}{\sigma[\rho[x] +_{\text{Loc}} n]} \ \dots \rangle_k \langle \rho \rangle_{\text{env}} \langle \sigma \rangle_{\text{store}}$$

$$\langle \frac{\text{read}() \ \dots}{i} \rangle_k \langle \frac{i \ \dots}{\cdot} \rangle_{\text{in}}$$

$$\langle \frac{f(vl) \rightsquigarrow k}{s} \rangle_k \langle \frac{\cdot \ \dots}{(\rho, k)} \rangle_{\text{fstack}} \langle \frac{\rho}{\rho'[ll/xl]} \rangle_{\text{env}} \langle \rho' \rangle_{\text{genV}} \langle \frac{\sigma}{\sigma[vl/ll]} \rangle_{\text{store}} \langle \frac{l}{l +_{\text{Int}} |xl|} \rangle_{\text{nextLoc}} \langle \dots \ \text{function } f(xl) \ s \ \dots \rangle_{\text{functions}} \quad \text{wh}$$

$$\langle \frac{\text{var } x \ \dots}{\cdot} \rangle_k \langle \frac{\rho}{\rho[l/x]} \rangle_{\text{env}} \langle \frac{l}{l +_{\text{Loc}} 1} \rangle_{\text{nextLoc}}$$

$$\langle \frac{\text{var } x[n] \ \dots}{\cdot} \rangle_k \langle \frac{\rho}{\rho[l/x]} \rangle_{\text{env}} \langle \frac{l}{l +_{\text{Loc}} n} \rangle_{\text{nextLoc}}$$

$$\langle \frac{\{d; s\} \ \dots}{d \rightsquigarrow s \rightsquigarrow \text{env}(\rho)} \rangle_k \text{env}(\rho)$$

$$\langle \frac{\text{env}(\rho) \ \dots}{\cdot} \rangle_k \langle \frac{-}{\rho} \rangle_{\text{env}}$$

$$\langle \frac{\text{write } i \ \dots}{\cdot} \rangle_k \langle \dots \ \frac{\cdot}{i} \rangle_{\text{out}}$$

$$\langle \frac{x = v \ \dots}{\cdot} \rangle_k \langle \rho \rangle_{\text{env}} \langle \frac{\sigma}{\sigma[v/\rho[x]]} \rangle_{\text{store}}$$

$$\langle \frac{x[n] = v \ \dots}{\cdot} \rangle_k \langle \rho \rangle_{\text{env}} \langle \frac{\sigma}{\sigma[v/\rho[x] +_{\text{Loc}} n]} \rangle_{\text{store}}$$

if true then s_1 else $s_2 \rightarrow s_1$

if false then s_1 else $s_2 \rightarrow s_2$

$\langle \text{while } b \ \text{do } s \ \dots \rangle_k \rightarrow \langle \text{if } b \ \text{then } (s; \text{while } b \ \text{do } s) \ \dots \rangle_k$

call $v \rightarrow \cdot$

$$\langle \frac{\text{return } v \rightsquigarrow -}{v \rightsquigarrow k} \rangle_k \langle \frac{(\rho, k) \ \dots}{\cdot} \rangle_{\text{fstack}} \langle \frac{-}{\rho} \rangle_{\text{env}}$$